

Retro / Historical Challenge

Participants in this challenge will create an outfit that is inspired by or looks like an old design using new fabric and notions. For this category, the design should be from before the year 2000. The entry must state the year or period of the design and include a drawing, photo, or description of the classic design that is being reproduced or duplicated. Add accessories to complete the outfit that are reminiscent of that time period. The outfit must feature at least one handmade garment made by the member. Other pieces of the outfit must be representational and recognizable as belonging to the same era as the handmade garment. The garment(s) in this challenge must be sewn by the member as part of the Clothing & Textiles/Sewing Project.

Please **PRINT CLEARLY!**

Name: _____ Club: _____

Address: _____

City: _____ Zip: _____

Phone: _____ Grade: _____ Years in 4-H: _____

Birth Date: _____ Age (as of Dec 31st): _____

Clothing Leader's Name: _____

Phone: _____

Did you buy any portion of your garment? _____

If yes, what did you purchase?

Why did you choose to make this garment?

2019 California 4-H State Fashion Revue – Retro/Historical Challenge Scorecard

Name _____

County _____

Division Junior: 9-10 Intermediate: 11-13 Senior: 14-19

Placing Medalist: 25-28 State Winner

Blue: 18-24

Red: 11-17

White: 7-10

	Excellent 4	Very Good 3	Satisfactory 2	Needs Improvement 1	Score
EXHIBITOR					
Self Esteem Poise/Posture	Exhibits confidence. Self assured. Models garment to its best advantage. Good use of gestures and facial expressions.	Confident. Posed and graceful with good posture. Appropriate use of gestures and facial expressions.	Presents garment with some enthusiasm and poise. Limited facial expressions	Appears awkward or ill at ease when presenting garment. Additional practice will help increase confidence.	
Personal presentation/ Grooming	Fresh and well groomed. Neat in appearance. Skin, hair, nails clean and well cared for. Shoes spotless and in good condition.	Well groomed. Neat in appearance. Skin, hair, nails clean. Shoes clean and in good shape.	Neat in appearance. Skin, hair and nails clean. Shoes need attention.	Appearance needs more attention: skin, hair, nails and/or shoes are untidy or soiled.	
Verbal Communication Interaction with Evaluators	Thorough knowledge of construction techniques, garment care, fabric and fiber content, cost. Engages confidently with evaluators. Makes full eye contact.	Able to answer questions regarding garment care, fabric content, construction techniques. Engages with evaluators. Makes eye contact.	Basic knowledge of construction techniques and garment care. Limited eye contact and engagement with evaluators.	Able to answer questions with prompting but nervousness prevents further engagement with evaluators.	
GARMENT(S)					
Choice of Style	Outstanding harmony of style and color in relation to fabric, trim and construction. Has pleasing proportion for body type. Highly skilled presentation of style for designated era.	Good balance of style and color in relation to fabrics, construction, and body type. Garment(s) represent style of designated era.	Combination of fabrics and design is an adequate resemblance of the designated era.	Style very simple. Garment design reflects mixed eras or description provided does not match designated era.	
Fit	Combination of skills in making attractive, comfortable and becoming clothing, sized for style and body type. Appropriate ease to produce a great fit of neck, shoulder, sleeves, waist, crotch, side seams.	Enhances personal attributes. Allows for adequate ease and fit of neck, shoulder, sleeves, waist, crotch, side seams.	Garment fit and ease are mostly accurate but need attention in a few places.	Garment has fit defects that detract from overall appearance.	
Workmanship as it relates to outside appearance	Construction will stand up to wear. Construction detail suited to style and fabric. Grain line maintained. Darts and seam lines correctly located. Clean and well pressed. Learning skills challenged.	Minor construction flaws which do not affect its overall appearance or durability. Clean and pressed. Difficulty of skills at appropriate level.	Construction techniques show, affecting durability and appearance. Needs better pressing. Relatively easy skills used.	Construction techniques and workmanship detract from garment. Garment shows wear. Learning of new skills not demonstrated.	
Coordinated total look	Outfit looks smart and put together. Fabrics, texture, trims, findings, and color complement the model. Accessories enhance the outfit and reflect the era.	Outfit complements the model. Fabric, color and design work well together. Accessories relate to look of era.	Outfit suitable for model. Accessories add little interest to outfit. Show little relation to the era.	Outfit looks incomplete. The relative proportion of various design elements do not reflect the era.	
EVALUATOR:					TOTAL POINTS

Disqualification: Sewn garment(s) do not represent a retro/historical style or era up to 2000.

Comments: What was especially good about this entry or could be done to improve it?