

January 4, 2018

To: Club Leaders, District Home Economics Chair and/or District Fashion Revue Chair
From: Dawn Fuller, LA County 4-H Program Coordinator
Subject: 2019 District Fashion Revue

Enclosed you will find the necessary guidelines and forms to assist you with your upcoming District Fashion Revue. If you have received this letter in error and are not the Fashion Revue Chair, please pass it along to the appropriate person or give me a call at (626) 586-1980.

This packet includes the following:

- Guidelines for District Fashion Revue
- Clothing & Textile Project Objectives
- Fashion Revue Rules
- Fashion Revue Entry Form
- District Fashion Revue Report
- Fashion Revue Blue Awards going to County – Award Report Form
- County Fashion Revue Fact Sheet (each participant should complete one)
- Writing Commentary
- 4-H Fashion Revue Evaluation (Purchased Category)

If for any reason these forms are not clear do not hesitate to give me a call. Each of the Clothing and Textiles Project Leaders has also received a copy of the following:

- Clothing and Textiles Project Objectives
- Fashion Revue Rules
- Entry Forms
- Writing Commentary
- Evaluation Forms

The dates for District Fashion Revues are:

1. Antelope Valley March 9, 2019
2. North San Gabriel March 2, 2019
3. South San Gabriel March 9, 2019
4. San Fernando Valley
5. County Fashion Revue..... March 23, 2019

Each district must email the name, age, club, and category of all 4-H members who qualify to go on to County Fashion Revue as well as the evaluator names and contact info to Melinda Kasperson (kasperson7@gmail.com) by March 15th. Qualifying 4-H members must bring their items (swatches of fabric, commentary, paperwork etc.) to the event.

IMPORTANT REMINDER OF NEW SOUTHERN AREA GUIDELINES*

Los Angeles County winners in each category and level are eligible to compete at Southern Area Fashion Revue May 1, 2019 and/or State Fashion Revue held June 1, 2019.

Also: District Chairs – Please remind members going on to County to bring their Fashion Revue Commentaries with them on the day of the event.

Clubs in Los Angeles County with Clothing & Textiles Projects:

Altadena Foothills

Carol Simpson, donsimpson@att.net
Christina Conte, camm731@gmail.com

Canyon Coyotes 4-H Club

Cathy Neidhart, neidhartclan@gmail.com

Eagle Rock/Highland Park 4-H Club

Judylynn Pelling, jlpelling@yahoo.com

Eastside Antelopes

Sarah Gonzalez, carriagegirl26@gmail.com

Greenleaf 4-H Club

Cristal O'Neal, kenward49@aol.com
Mary Lash, marylash@verizon.net
Judith Seymour, judisey@aol.com
Margorie Rodriguez, kenward49@aol.com
Johanna Stewart, johastew@hotmail.com

Neenach 4-H Club

May Tong, mayjutong@gmail.com
Betty Larsen, momlarsen@peoplepc.com

Palos Verdes Peninsula 4-H Club

Erin Ryan, ebryan377@aol.com
Kitty Corsaro, kittycorsaro@gmail.com
Morgan Link, MorganTLink@gmail.com
Joanie Gale,

Racketteers 4-H Club

Cheri Copeland, cherrybeeranch@gmail.com
Mary Dymerski, skipbale@aol.com
Theresa Braley,

San Fernando Valley 4-H Club

Marie Asrilant, asrilant@hotmail.com

In the Los Angeles County 4-H Program, each year, officers are selected to represent various areas of our program. For the *Home Economics Category*, the chair is Melinda Kasperson, of the Canyon Coyotes 4-H Club. She oversees coordinating youth involvement in the **Los Angeles County 4-H Fashion Revue**. Questions regarding participation in the Los Angeles County 4-H Fashion Revue can be directed to Dawn Fuller at the County Office at dafuller@ucanr.edu.

There are four "districts" in the Los Angeles County 4-H Program. The districts are:

- North San Gabriel
- South San Gabriel
- San Fernando Valley
- Antelope Valley

As mentioned, 4-H Youth compete first within their own District, and winners normally go on to the County Fashion Revue, Southern Area Fashion Revue, and then on to the State Fashion Revue if they do well enough. Each district has a Home Economics Chair specific to that district. Here is a listing of District Chairs in your area:

- North San Gabriel: Judylynn Pelling, jlpelling@yahoo.com
- South San Gabriel: Dee Keese, swimdude64@earthlink.net

At any point in preparing for entries in the Los Angeles County 4-H Fashion Revue Event, you may contact either your project leader or the Program Coordinator, Dawn Fuller at (626) 586-1980, dafuller@ucanr.edu.

In Los Angeles, the 4-H Fashion Revue is held in Coordination with Field Day. To find out more about participating in this wonderful event, contact Dawn Fuller at (626) 586-1980, dafuller@ucanr.edu. Someone once said "It doesn't matter what you do, it only matters how you *look* doing it," and in this case, I would have to agree! See you at the 4-H Field Day/Fashion Revue!

4-H- Still in Fashion!

Dawn Fuller, 4-H Program Coordinator



There comes a time in people's lives when they would like to present their best selves; in their personal lives, at school, or in business. Whether you are a Fashionista, want to improve your daily look, accessorize properly, know more about how the retail industry works, design your own outfit, challenge yourself to make a pattern and compete with your peers, improve poise and just be able to mend your own garments, the ***Clothing & Textiles Project*** and participation in the popular ***4-H Fashion Revue*** will help you gain the necessary skills.

This tradition in 4-H is well-loved and long-standing, and not only is it interesting, but important, to know a little bit about the history of the Fashion Revue, why we do it, and what skills can be learned from participating in this fun and exciting event.



Florida 4-H Fashion Revue of years past

At the turn of the century what we now know as 4-H was just getting its start in towns across America. School Principals, teachers, parents, farmers and other concerned citizens, with the help of the USDA, newly formed Farmer's Institutes, and countless others, inspired individuals to form Boys' and Girls' Clubs. We see the fruits of these forward-thinkers in the wonderful organization we now know today as "4-H."

Nebraska resident, E.C. Bishop, is credited with starting Boys' and Girls' Clubs during this period, with the goal of kids and their families having a "hands-on" experience in many areas, the main two being agriculture and home economics.

Bishop began working with small groups in Nebraska and focused on corn growing, sewing and baking projects. This was the birth of the *Nebraska Girls' Domestic Science Association*, and when one of the first Fashion Revues (of sorts) was held. This Girls' Association began to exhibit garments that were sewn, held a competition and judged the sewing and handiwork of those eager participants from near and far.

The early Fashion Competitions & Revues extended to County Fair Competitions, and eventually to State Fair Competitions and Style Shows.



Nebraska State Fair 4-H Style Show, 1940

Part of the competition each year has been for contestants to sew the same pattern, and compete with their finished products. The patterns have ranged from tops and dresses, to jackets and aprons, and most recently, vests. *McCall's*, *Vogue*, *Butterick*, *Simplicity* and *Advance* have been popular sewing patterns used in 4-H Fashion Revue Competitions across the United States, and often, reflected modest, but modern dress of various eras.

On the day of the event, youth submit entries based on the following categories: Traditional, Consumer Science Purchased, Upcycled, and two challenges (Stripe/Print/Plaid and Knit Challenge) which results in a fierce and fun competition. Participants' entries are judged based on several criteria and differ for each group, but usually include: total cost of outfit, pattern, company and number, accessories used, a fabric swatch, photo of the contestant in the outfit they created, and a commentary about the piece. 4-H Youth compete first within their own District, and winners normally go on to the County Fashion Revue, Area Fashion Revue, and then on to the State Fashion Revue if they do well enough. The awards range from ribbons to medals, and, of course, the envy of friends and family when you parade around in a fierce new outfit YOU created.



Project Work is the cornerstone of “learning by doing” in 4-H. The in-style fashions may have changed over the years, but the benefits of participating in 4-H Clothing & Textiles Projects and entering your handiwork in the 4-H Fashion Revue remain the same. At some point in all of our lives, there will come a time when we *may* need to do something as simple as hem pants or a skirt, or sew a wayward button back on our shirt. If you haven’t been a part of a Clothing and Textiles Project, you really owe it to yourself to try it at least once, if for no other reason than to save yourself some money someday by mending your own garments rather than spending it on a costly tailor.

Here are some of the skills youth can learn from participating in a Clothing & Textiles Project and from being a part of the 4-H Fashion Revue:

- Build self-confidence by developing and understanding of line, color, proportion and balance in expression of personal style
- Develop skills in planning and selecting suitable, becoming clothing and accessories for different occasions
- Price comparison of ready-made to the garments that the contestant has made
- Learn about care of fabrics and of various wardrobe items
- Learn the basics of modeling and presenting oneself in the most positive manner
- Gain an understanding of fashion styles
- Making use of unwanted or unused materials and supplies to create modern and fun accessories
- Develop good posture and grooming habits
- Explore personal style in hair, make-up and colors
- Acquire knowledge and skills in planning, presenting and participating in Fashion Revue
- Learn important critical thinking skills through participating in the Judging Process
- Learn to accept constructive criticism and develop good listening skills
- Learn how to make a good oral presentation by observing and even participating in Commentating

GUIDELINES FOR DISTRICT FASHION REVUE CHAIRMAN

STEPS IN PLANNING A FASHION REVUE:

1. Get a location
2. Pick a theme
3. Get necessary supplies and materials
4. Get leaders and members (non-participants) to help with Fashion Revue
5. Select commentators
6. Get Evaluators (Judges)
7. If your District Demonstration or Share-the-Fun Contest is on the same day, coordinate facilities and program with that chairman.
8. Notify all clubs in your district about the Fashion Revue and see that all interested members get an entry form. The 4-H Office can send out a letter with entry forms to each club if you turn in all information at least 6 weeks before entry due date for your Fashion Revue. Information needed: time, place, due date for entry forms, and to whom to send the entry forms.

FACILITIES AND EQUIPMENT NEEDED:

1. Auditorium with stage
2. Dressing room(s)
3. Clothing racks
4. Rooms or areas for judging to take place
5. Room or area for evaluators' orientation
6. Area with tables for commentators to work
7. May need a place to serve coffee or a meal to evaluators'
8. Area with tables to tabulate awards
9. Podium or stage
10. P. A. system
11. Piano or record player (optional)
12. Mirrors

SUPPLIES AND MATERIAL NEEDED (DISTRICT PROVIDES):

1. Blue, red, and white ribbons
2. Participation awards for incomplete outfits for intermediate and advanced
3. Printed Programs (if desired)
4. Clip boards and pencils for evaluators'
5. Stage decorations (if desired)
6. Scratch paper for evaluators'
7. Paper clips to attach ribbons to evaluation sheets
8. Evaluators' nametags
9. Any necessary signs giving directions
10. Lunch for evaluators'

4-H OFFICE PROVIDES:

1. Entry forms
2. Award Report Forms
3. District Fashion Revue form
4. County Fashion Revue Fact Sheets for members going on to County Fashion Revue
5. "How to Write a Fashion Revue Commentary"
6. Evaluators' Orientation information
7. Fashion Revue Evaluation Sheets

PEOPLE NEEDED TO HELP WITH FASHION REVUE:

- (The same people may do several of the things below)
- One or two people to greet the participants and evaluators' s and tell them which rooms to report to (All participants report to one room first to receive instructions)
- One person to serve coffee to the evaluators' s when they arrive and give them nametags
- One person to give general instructions to the participants before judging starts
- One person to give evaluators' s' orientation, if advisor will not be there
- One person to monitor each judging area - check members off and make sure their name, etc. is filled in on the Fashion Revue Evaluation Sheet. Also, show members how to model in front of evaluators' s
- One or two people to work with members on modeling before and / or after judging
- Decorating Committee
- Judges to select the best commentator who will commentate at County Fashion Revue
- One person in charge of lighting and music (if desired)
- One or two people in charge of line - up before girls go on stage
- Master or Mistress of Ceremonies - help that person with the introductory remarks for Fashion Revue (such as, tell the audience about the clothing project and the purpose of Fashion Revue
- One person in dressing area to help girls and see that it is clean at end
- One person to show participants to seats after modeling
- One person with a helper to hand out awards
- Escorts (if desired)
- Clean - up Committee

COMMENTATORS:

- Encourage participants to volunteer to commentate.
- In order to compete as Best District Commentator at County, District Commentators must be enrolled in the Clothing and Textiles project and be in the 9th grade or above.

JUDGING PROCEDURES AND EVALUATORS:

- It is preferable to judge participants by units (e.g., all beginning units together, all intermediate units together, and all advanced units together, etc.). This way, evaluators are judging members of the same ability.
- You will need two evaluators for each group of members being judged. The number of groups and the number of evaluators needed depends on the number of entries submitted. Evaluators can usually judge seven or eight members per hour.
- If you need help getting evaluators, the 4-H Office can suggest some names.
- Evaluators should have **clothing & textile experience** and have some understanding of the 4-H program.
- It would be very improbable that one number out of a whole fashion revue would be the only one to fall in an award category. Try to prevent this from happening (such as, only one person receiving a white ribbon).
- Orient evaluators before judging begins.

SAMPLE SCHEDULE:

8:30 – 9:00	General instructions given to participants Evaluators’ orientation
9:00 – 9:45	Participants in a Fashion Show in front of the evaluators
9:45 – 11:30	Judging – Select County Commentators
11:30 – 12:00	Tabulate Awards
12:00 – 1:00	Lunch
1:00	Participants line up for Fashion Revue Fashion Revue Awards handed out

AFTER FASHION REVUE, THE CHAIRPERSON WILL

- Return the Award Report Forms to the 4-H Program Rep. or Advisor along with the Entry Forms of those going to the County.
- Return the District Fashion Revue Report Form (with the County Commentators name and the evaluators’ names) to the 4-H Program Rep. or Advisor.
- Give 4-H Program Rep. or Advisor a copy of the printed program. (if you had one)
- At District Fashion Revue, complete the County Fashion Revue Fact Sheet, which must be filled out and brought to the County Fashion Revue.
- One alternate for each level may be selected to compete only if their County Winner is unable to compete.
- You may compete and win in more than one category at County but may only compete in one at Southern Area Fashion Revue.

FASHION REVUE RULES

As you participate in 4-H Fashion Revue, you will be judged on the “*total picture*” of you wearing your garment. No judging of construction will be done, except as it affects the overall result.

1. Fashion Revue members are judged in the following categories:
 - TRADITIONAL (CONSTRUCTION)
 - CONSUMER SCIENCE PURCHASED **\$40.00** (Receipts are mandatory and may be photocopied.)
 - UPCYCLED – Not Offered @ State Level in 2019
 - BOX CHALLENGE
 - MAKE IT MINE CHALLENGE
2. Members in the Intermediate and Advanced Clothing Units must have made all portions of their outfits (except accessories which can be purchased) in order to be eligible for a blue, red, or white ribbon. Those who do not make their total outfit will receive a participation award only. (*This rule applies only to the Traditional category.*)
3. Members taking one of the Beginning Units may purchase a portion of their outfit in addition to accessories and be eligible for a blue, red, or white ribbon. (*This rule applies only to the Traditional category.*)
4. **Primary members may model, but not compete. They will receive a participant award only.**
5. Members may model **one or more outfits this year.**
6. Members **must** submit a commentary.
7. Members will be judged while wearing their outfits and **must** model in order to be eligible for award recognition.
8. In order to compete as Best District Commentator at County, District Commentators must:
 - be enrolled in the Clothing and Textiles or Fashion Revue project
 - be in the 9th grade or above
9. Each district will select the best commentator. The chosen member’s name will be announced and will receive a certificate of achievement. An alternate will also be selected. The winner will commentate at County Fashion Revue.
10. For County Fashion Revue, participants must:
 - be enrolled in the Clothing and Textiles or Fashion Revue project (except for the \$40.00 Consumer Science Purchased and challenge categories).
 - wear the same outfit as worn at District Fashion Revue
 - have been awarded a Blue Award at District Fashion Revue
 - have constructed their entire outfit (*Traditional Category only*)

Districts without a fashion revue may contact a neighboring district to request participation in their event. Evaluators will determine each district’s winners separately.

2019 4-H Fashion Revue Participant Entry Form

Name _____ Club _____

Pronunciation of Name _____
(e.g., Sheila Eastman would be SHE-LA EAST-MAN)

Mailing Address _____

City, State, and Zip _____ Phone (_____) _____

Email (required; may be county 4-H Office if personal email address not available) _____

Complete name of parent/guardian _____

Cell phone number of parent/guardian who will be present (_____) _____

Years in Clothing and Textiles or Fashion Revue Project _____ Years in 4-H _____

Gender _____ Male _____ Female

Division: Age as of 12/31/18 _____

_____ Primary (coached, not judged)

_____ 9 – 10 Junior

_____ 11 – 13 Intermediate

_____ 14 up Senior

Category for Outfit: (enter only one)

- | | |
|------------------------------|---|
| _____ Traditional | Outfit/garment created by participant |
| _____ Purchased | Not to exceed \$40.00 |
| _____ Upcycled | Garment(s) changed into new garment |
| _____ Box Challenge | Sew one or more garments that contain 3 colors: red, white, & blue |
| _____ Make It Mine Challenge | Create an outfit inspired by an old design using new fabric/notions |

Brief description of outfit you are entering _____

If you would like to commentate and you fulfill Rule #8, please check here. _____

Additional forms for all categories

- ❖ Include the specific Supplemental Entry Form for your category
- ❖ Include a separate page with fabric swatches or receipts and color photo(s) of you in your outfit
- ❖ Include a separate 8 ½ x 11 page with your name on top with your commentary in 60 words or less, typed in 14 point font, double-spaced. (Commentaries may be revised by the committee if necessary)
- ❖ Be prepared with a 30 second oral presentation (no note cards) about your outfit

Each district must email the name, age, club, and category of all 4-H members who qualify to go on to County Fashion Revue as well as the evaluator names and contact info to Melinda Kasperson (kasperson7@gmail.com) by March 15th. Qualifying 4-H members must bring their items (swatches of fabric, commentary, paperwork etc.) to the event.

Fashion Revue Categories

Traditional - Participants in this category will construct garment(s), showcasing sewing skills and the ability to coordinate an outfit. The outfit must contain at least one constructed garment; participants are encouraged to construct additional garments to complete the outfit. The garment(s) in this category must be sewn by the member as part of the Clothing & Textiles/Sewing Project.

Consumer Science Purchased, \$40.00 Limit - Participants in this category will shop for an entire outfit with the total cost not to exceed \$40.00, including shoes but not sales tax. Receipts from the current 4-H year are required for any item that is visible. Gifts, prior purchases, and items without receipts are not eligible for this category. Receipts from yard sales, etc. may be hand written. The member should consider value vs. cost, versatility, the shopping experience, and coordination of the outfit within the cost limit. There is no 4-H project requirement; any 4-H member may enter this category.

Box Challenge - For 2019: Red, White & Blue - Participants in this challenge will sew one or more garments that contain 3 colors – red, white, and blue. If one garment is sewn it has to contain all 3 colors. If more than one garment is sewn, the sewn garments together must contain the 3 colors. The fabrics(s) may contain other colors but the predominant colors must be red, white, and blue.

In addition, choose from the following elements that are in your box. Junior members must include at least one in their sewn garment(s). Intermediate members must include at least two. Senior members must include at least three. The garment(s) must be sewn by the member as part of the Clothing & Textiles/Sewing project.

Make IT Mine Challenge - Participants in this challenge will alter a commercial pattern or make your own pattern to achieve the fit and style you desire in a garment of your choice.

Option 1. Start with a fashion design drawing. Submit a picture of it.

Option 2. Start with an idea of what you want to make. Submit the written description.

Find a commercial pattern or patterns or draw your own pattern to create a wearable garment. If you use one or more commercial patterns, submit the pattern number with a picture of the envelope front. Tell which part you used (skirt, sleeve, front with collar, pant leg, etc.). Tell how you modified the pattern to fit you or to create the look you wanted. If you draw your own pattern, tell how you made your pattern and how you figured out the instructions for creating your garment(s). There is no 4-H project requirement; any 4-H member may enter this category.

Retro/Historical Challenge - Participants in this challenge will create an outfit that is inspired by or looks like an old design using new fabric and notions. For this category, the design should be from before the year 2000. The entry must state the year or period of the design and include a drawing, photo, or description of the classic design that is being reproduced or duplicated. Add accessories to complete the outfit that are reminiscent of that time period. The outfit must feature at least one handmade garment made by the member. Other pieces of the outfit must be representational and recognizable as belonging to the same era as the handmade garment. The garment(s) in this challenge must be sewn by the member as part of the Clothing & Textiles/Sewing Project.

4-H Fashion Revue Information Form – Traditional Category

Name _____

County _____

Garment	Pattern Company & number	Fabric content	Cost of garment
_____	_____	_____	\$ _____
_____	_____	_____	\$ _____
_____	_____	_____	\$ _____
_____	_____	_____	\$ _____
_____	_____	_____	\$ _____

Total cost of outfit (including patterns, notions, etc.) \$ _____

Value of comparable ready-to-wear outfit \$ _____

Did you purchase any garments for your outfit, excluding undergarments? ____Yes ____No

If yes, tell what: _____

List accessories used: _____

Attach:

- ❖ Front and back full-length color photographs of the member wearing the outfit.
- ❖ The commentary, 60 words maximum

**4-H Fashion Revue Information Form
Consumer Science – Purchased
(Not to exceed \$40.00)**

Name _____

County _____

Item Purchased	Where Purchased	Cost	Value
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
Total Cost & Value		\$_____	\$_____

These purchases will be used with my pre-existing wardrobe pieces in the following ways and on these occasions:

Attach:

- ❖ Photocopies of receipts
- ❖ A full-length color photograph of the member wearing the outfit entered
- ❖ 1-3 additional photographs of the member wearing parts of the outfit with other pre-existing wardrobe pieces to illustrate the versatility of the purchased pieces. If alterations or other purchases would be required, you can sketch or computer-generate them.
- ❖ The commentary, 60 words maximum

Box Challenge

For 2019: Red, White & Blue

Participants in this challenge will sew one or more garments that contain 3 colors – red, white, and blue. If one garment is sewn it has to contain all 3 colors. If more than one garment is sewn, the sewn garments together must contain the 3 colors. The fabrics(s) may contain other colors but the predominant colors must be red, white, and blue.

In addition, choose from the following elements that are in your box. Junior members must include at least one in their sewn garment(s). Intermediate members must include at least two. Senior members must include at least three. The garment(s) must be sewn by the member as part of the Clothing & Textiles/Sewing project.

In the box:

- Buttons- must use at least 3 red, white or blue or combination. For Juniors they may be decorative. For Intermediates and Seniors, they must be functional.
- Zipper- red, white or blue; functional not just decorative.
- Trim – red, white or blue or a combination of colors – for example: rickrack, lace, piping, braid, bias tape binding, etc.
- Contrast exposed lining (that shows) – for example: rolled up sleeves or pant legs
- Collar, ruffle, or set-in sleeve
- Handmade accessory – red, white, or blue, or combination of these colors

Please **PRINT CLEARLY!**

Name: _____ Club: _____

Address: _____

City: _____ Zip: _____

Phone: _____ Grade: _____ Years in 4-H: _____

Yrs. in Clothing Project: _____ Birth Date: _____ Age (as of Dec. 31st): _____

Clothing Leader's Name: _____ Phone: _____

Did you buy any portion of your garment? _____

If yes, what did you purchase?

Why do you like the Clothing & Textiles project?

4-H Fashion Revue Make IT Mine Challenge

Participants in this challenge will alter a commercial pattern or make your own pattern to achieve the fit and style you desire in a garment of your choice.

Option 1. Start with a fashion design drawing. Submit a picture of it.

Option 2. Start with an idea of what you want to make. Submit the written description.

Find a commercial pattern or patterns or draw your own pattern to create a wearable garment. If you use one or more commercial patterns, submit the pattern number with a picture of the envelope front. Tell which part you used (skirt, sleeve, front with collar, pant leg, etc.). Tell how you modified the pattern to fit you or to create the look you wanted. If you draw your own pattern, tell how you made your pattern and how you figured out the instructions for creating your garment(s).

There is no 4-H project requirement; any 4-H member may enter this category.

Please **PRINT CLEARLY!**

Name: _____ Club: _____

Address: _____

City: _____ Zip: _____

Phone: _____ Grade: _____ Years in 4-H: _____

Birth Date: _____ Age (as of Dec 31st): _____

Clothing Leader's Name: _____

Phone: _____

Did you buy any portion of your garment? _____

If yes, what did you purchase?

Why did you choose to make this garment?

Retro / Historical Challenge

Participants in this challenge will create an outfit that is inspired by or looks like an old design using new fabric and notions. For this category, the design should be from before the year 2000. The entry must state the year or period of the design and include a drawing, photo, or description of the classic design that is being reproduced or duplicated. Add accessories to complete the outfit that are reminiscent of that time period. The outfit must feature at least one handmade garment made by the member. Other pieces of the outfit must be representational and recognizable as belonging to the same era as the handmade garment. The garment(s) in this challenge must be sewn by the member as part of the Clothing & Textiles/Sewing Project.

Please **PRINT CLEARLY!**

Name: _____ Club: _____

Address: _____

City: _____ Zip: _____

Phone: _____ Grade: _____ Years in 4-H: _____

Birth Date: _____ Age (as of Dec 31st): _____

Clothing Leader's Name: _____

Phone: _____

Did you buy any portion of your garment? _____

If yes, what did you purchase?

Why did you choose to make this garment?

2019 California 4-H State Fashion Revue – Box Challenge Scorecard

Name _____
 County _____
 Division Junior: 9-10 Intermediate: 11-13 Senior: 14-19

Placing Medalist: 25-28 State Winner
 Blue: 18-24
 Red: 11-17
 White: 7-10

	Excellent 4	Very Good 3	Satisfactory 2	Needs Improvement 1	Score
EXHIBITOR					
Self Esteem Poise/Posture	Exhibits confidence. Self assured. Models garment to its best advantage. Good use of gestures and facial expressions.	Confident. Poised and graceful with good posture. Appropriate use of gestures and facial expressions.	Presents garment with some enthusiasm and poise. Limited facial expressions	Appears awkward or ill at ease when presenting garment. Additional practice will help increase confidence.	
Personal presentation/ Grooming	Fresh and well groomed. Neat in appearance. Skin, hair, nails clean and well cared for. Shoes spotless and in good condition.	Well groomed. Neat in appearance. Skin, hair, nails clean. Shoes clean and in good shape.	Neat in appearance. Skin, hair and nails clean. Shoes need attention.	Appearance needs more attention: skin, hair, nails and/or shoes are untidy or soiled.	
Verbal Communication Interaction with Evaluators	Thorough knowledge of construction techniques, garment care, fabric and fiber content, cost. Engages confidently with evaluators. Makes full eye contact.	Able to answer questions regarding garment care, fabric content, construction techniques. Engages with evaluators. Makes eye contact.	Basic knowledge of construction techniques and garment care. Limited eye contact and engagement with evaluators.	Able to answer questions with prompting but nervousness prevents further engagement with evaluators.	
GARMENT(S)					
Creativity & Originality	Outstanding harmony of style and color. Unusual and original techniques used to include the elements in the box. Demonstrates inventive skills.	Good balance of style and color. Creative techniques used to include the elements in the box. Competent use of imagination.	Adequate balance of style and color. Elements from the box enhance the design though innovation lacking in most aspects of the garment.	Little innovation shown in color balance, design, detail, or use of elements in the box on final garment	
Fit	Combination of skills in making attractive, comfortable and becoming clothing, sized for style and body type. Appropriate ease to produce a great fit of neck, shoulder, sleeves, waist, crotch, side seams	Enhances personal attributes. Allows for adequate ease and fit of neck, shoulder, sleeves, waist, crotch, side seams.	Garment fit and ease are mostly accurate but need attention in a few places.	Garment has fit defects that detract from overall appearance.	
Workmanship as it relates to outside appearance	Well-constructed and will wear well. Construction detail suited to style and fabric. Grain line maintained. Clean and well pressed.	Minor construction flaws which do not affect the overall appearance or durability of the garment/item. Clean and pressed.	Construction techniques show. Noticeable defects affect appearance and durability. Needs better pressing.	Garment not stable. Garment has major defects that detract from overall appearance. Garment shows wear. Clip loose threads.	
Coordinated total look	Outfit looks smart and put together. Design and/or pattern making skills used. All design elements are balanced. Accessories enhance the outfit.	Outfit complements the model. Design relates well to style, color, and texture. Accessories are coordinated.	Outfit suitable for model. Design elements add some interest to outfit. Accessories add little interest to outfit.	Outfit looks incomplete. The relative proportion of various design elements is not cohesive.	
EVALUATOR:					TOTAL POINTS

Disqualification: Garment does not feature red/white/blue fabric and/or fails to use items in the box.

Comments: What was especially good about this entry or could be done to improve it?

2019 California 4-H State Fashion Revue – Make It Mine Challenge Scorecard

Name _____

County _____

Division Junior: 9-10 Intermediate: 11-13 Senior: 14-19

Placing Medalist: 25-28 State Winner

Blue: 18-24

Red: 11-17

White: 7-10

	Excellent 4	Very Good 3	Satisfactory 2	Needs Improvement 1	Score
EXHIBITOR					
Self Esteem Poise/Posture	Exhibits confidence. Self assured. Models garment to its best advantage. Good use of gestures and facial expressions.	Confident. Poised and graceful with good posture. Appropriate use of gestures and facial expressions.	Presents garment with some enthusiasm and poise. Limited facial expressions	Appears awkward or ill at ease when presenting garment. Additional practice will help increase confidence.	
Personal presentation/ Grooming	Fresh and well groomed. Neat in appearance. Skin, hair, nails clean and well cared for. Shoes spotless and in good condition.	Well groomed. Neat in appearance. Skin, hair, nails clean. Shoes clean and in good shape.	Neat in appearance. Skin, hair and nails clean. Shoes need attention.	Appearance needs more attention: skin, hair, nails and/or shoes are untidy or soiled.	
Verbal Communication Interaction with Evaluators	Thorough knowledge of construction techniques, garment care, materials, fiber content, cost. Engages confidently with evaluators. Makes full eye contact.	Able to answer questions regarding garment care, materials, and construction techniques. Engages with evaluators. Makes eye contact.	Basic knowledge of construction techniques and garment care. Limited eye contact and engagement with evaluators.	Able to answer questions with prompting but nervousness prevents further engagement with evaluators.	
GARMENT(S)					
Creativity and Originality	Outstanding vision and cohesive design attained with self-made pattern or combination of patterns. Unusual and original techniques used to enhance the design. Demonstrates inventive skills.	Good design elements integrated into garment. Creative techniques used to personalize pattern(s) for garment. Competent use of imagination.	Materials and trim enhance the design though innovation and/or cohesiveness lacking in most aspects of pattern design.	Little innovation shown in design, detail, or flair of final garment. Alterations to commercial pattern for body measurements only.	
Fit	Combination of skills in making attractive, comfortable and becoming clothing, sized for style and body type. Appropriate ease to produce a great fit. Pleasing proportion to body type.	Enhances personal attributes. Allows for adequate ease and fit. Suitable balance of style in relation to body type.	Garment fit and ease are mostly accurate but need attention in a few places.	Garment has fit defects that detract from overall appearance. Not well suited to body type.	
Workmanship as it relates to outside appearance	Construction will stand up to wear. Construction detail suited to style & materials. When applicable, grain line maintained, darts & seam lines correctly located. Clean and well pressed. Learning skills challenged.	Minor construction flaws which do not affect the overall appearance or durability. Clean and pressed. Difficulty of skills at appropriate level.	Construction techniques show, affecting durability and appearance. Needs better pressing. Relativity easy skills used.	Construction techniques and workmanship detract from garment. Garment shows wear. Learning new skills not demonstrated.	
Coordinated total look	Outfit looks smart and put together. Materials, texture, trims, findings, and color complement the model. Accessories enhance overall look of outfit.	Outfit complements the model. Materials, color and design work well together. Accessories relate well to look of outfit.	Outfit suitable for model. Accessories add little interest to outfit.	Outfit looks incomplete. The relative proportion of various design elements is not cohesive.	
EVALUATOR:					TOTAL POINTS

Disqualification: No indication of pattern personalization.

Comments: What was especially good about this entry or could be done to improve it?

2019 California 4-H State Fashion Revue – Retro/Historical Challenge Scorecard

Name _____
 County _____

Placing Medalist: 25-28 State Winner
 Blue: 18-24
 Red: 11-17
 White: 7-10

Division Junior: 9-10 Intermediate: 11-13 Senior: 14-19

	Excellent 4	Very Good 3	Satisfactory 2	Needs Improvement 1	Score
EXHIBITOR					
Self Esteem Poise/Posture	Exhibits confidence. Self assured. Models garment to its best advantage. Good use of gestures and facial expressions.	Confident. Posed and graceful with good posture. Appropriate use of gestures and facial expressions.	Presents garment with some enthusiasm and poise. Limited facial expressions	Appears awkward or ill at ease when presenting garment. Additional practice will help increase confidence.	
Personal presentation/ Grooming	Fresh and well groomed. Neat in appearance. Skin, hair, nails clean and well cared for. Shoes spotless and in good condition.	Well groomed. Neat in appearance. Skin, hair, nails clean. Shoes clean and in good shape.	Neat in appearance. Skin, hair and nails clean. Shoes need attention.	Appearance needs more attention: skin, hair, nails and/or shoes are untidy or soiled.	
Verbal Communication Interaction with Evaluators	Thorough knowledge of construction techniques, garment care, fabric and fiber content, cost. Engages confidently with evaluators. Makes full eye contact.	Able to answer questions regarding garment care, fabric content, construction techniques. Engages with evaluators. Makes eye contact.	Basic knowledge of construction techniques and garment care. Limited eye contact and engagement with evaluators.	Able to answer questions with prompting but nervousness prevents further engagement with evaluators.	
GARMENT(S)					
Choice of Style	Outstanding harmony of style and color in relation to fabric, trim and construction. Has pleasing proportion for body type. Highly skilled presentation of style for designated era.	Good balance of style and color in relation to fabrics, construction, and body type. Garment(s) represent style of designated era.	Combination of fabrics and design is an adequate resemblance of the designated era.	Style very simple. Garment design reflects mixed eras or description provided does not match designated era.	
Fit	Combination of skills in making attractive, comfortable and becoming clothing, sized for style and body type. Appropriate ease to produce a great fit of neck, shoulder, sleeves, waist, crotch, side seams.	Enhances personal attributes. Allows for adequate ease and fit of neck, shoulder, sleeves, waist, crotch, side seams.	Garment fit and ease are mostly accurate but need attention in a few places.	Garment has fit defects that detract from overall appearance.	
Workmanship as it relates to outside appearance	Construction will stand up to wear. Construction detail suited to style and fabric. Grain line maintained. Darts and seam lines correctly located. Clean and well pressed. Learning skills challenged.	Minor construction flaws which do not affect its overall appearance or durability. Clean and pressed. Difficulty of skills at appropriate level.	Construction techniques show, affecting durability and appearance. Needs better pressing. Relatively easy skills used.	Construction techniques and workmanship detract from garment. Garment shows wear. Learning of new skills not demonstrated.	
Coordinated total look	Outfit looks smart and put together. Fabrics, texture, trims, findings, and color complement the model. Accessories enhance the outfit and reflect the era.	Outfit complements the model. Fabric, color and design work well together. Accessories relate to look of era.	Outfit suitable for model. Accessories add little interest to outfit. Show little relation to the era.	Outfit looks incomplete. The relative proportion of various design elements do not reflect the era.	
EVALUATOR:				TOTAL POINTS	

Disqualification: Sewn garment(s) do not represent a retro/historical style or era up to 2000.

Comments: What was especially good about this entry or could be done to improve it?